

## TC ELECTRONIC T2 REVERB £118

## The Trinity taken to infinity

ROT content with the success of its Hall Of Fame Reverb, back in 2012, TC collaborated with Pro Guitar Shop on the Trinity Reverb, which added two exclusive ethereal sounds – the T2 is the sequel, and packs eight ambient reverbs.

As well as the usual controls, a pre-decay switch determines how long it takes for the 'verb to kick in, while a Roman numeral-encoded mode selector chooses between eight new PGS-designed voices, plus two ethereal settings from the original Trinity. A TonePrint slot lets you load a pro player-designed 'verb, or make your own using TC's TonePrint Editor.

The T2's 10 sounds take you on a voyage from heavily flanged 'verb

to organ-like wobble and painfully slow pitch-bending, but our faves are the cathedral settings, which beg for Buckley-style arpeggios, and the harmonic-laden ethereal 1 mode for icy soundscapes. Brace yourself, though: even 12 o'clock on the decay dial will be a bit much if you wish to stay on planet earth.

With a bevy of hi-fi, colossal reverbs, the T2 will be right up the street of ambient and post-rock players. While the lack of pitch-shifted settings and sheer intensity of the modulation could have some guitarists looking towards more versatile ambient 'verbs, the T2's TonePrint slot means you can always keep a more conservative reverb in your back pocket.

Michael Brown



TYPE: Reverb pedal

**GONTROLS:** Decay, tone, mix, reverb type,

two-position pre-delay switch

**SOCKETS:** 2x input, 2x output, power **BYPASS:** True or buffered bypass

POWER: 9V battery, 9V power supply GONTAGT: TC Electronic 0800 917 8926

www.tcelectronic.com



FINHOL AUTO STOMP PLAYER & KICKBOX MARK III £267&£123

## Digital drums for the one-man band

essence a 'human-controlled drum computer', Finhol's stompbox-sized Auto Stomp Player is a one-of-a-kind drum machine, which can be controlled by a foot stomp pedal, such as Finhol's excellent digital Kickbox Mark III (£123) or more lo-fi bass thud-only units such as Shadow's Stompin' Bass.

The Auto Stomp Player offers 12 drum 'patterns', which can be controlled by kicking the foot stomp in beat. There are solo bass drum and cajon samples, but things get more interesting when you select a combination of bass drum, snare and hi-hats, for example. So, as you kick in your quarter-beats, you get a whole drum pattern. An auto mode uses

the same patterns but plays them continuously after you've kicked in four beats for tempo. That frees your foot up for other duties such as using a looper, and you can then hit the foot stomp pedal to stop the Player at the end of the song.

The selections are pretty basic, but the cajon beats also include a shaker, and there are a couple of shuffle patterns, too. The sounds are very crisp and clean, although there's no dynamic range.

For those of us playing solo or as a duo, this is a superb way of getting a 'drummer' who doesn't answer back, take up a lot of space or play too loudly. In fact, that makes the Auto Stomp Player the perfect solution!

**Dave Burrluck** 

